

## Purpose

The Western Australian Deaf Society exists so that Deaf and hard of hearing people experience full citizenship and enjoyment of life.

## Values

- Collaboration : Through partnership we will embrace diverse opinions
- Accountability : We will listen, reflect and respond to our stakeholders
- Respect : We value our history and the culture of the Deaf Community
- Courage : We stand up for the rights of individuals and our diverse community

Direct Service Provision	Community Capacity Building	Sustainability	Deaf Community Support
<p>Members of the Deaf and Hard of Hearing community will receive support through direct service provision including access to State-wide:</p> <ul style="list-style-type: none"> <li>i. Interpreting services</li> <li>ii. Information, referral and advocacy services</li> <li>iii. Employment support for eligible clients</li> <li>iv. Community Housing support for eligible clients</li> </ul>	<p>We will support the Western Australian community in order to enable them to better serve people who are Deaf or Hard of Hearing. Priority areas will be:</p> <ul style="list-style-type: none"> <li>i. Government service providers</li> <li>ii. Community health and welfare services</li> <li>iii. Advocacy services</li> <li>iv. Local community organisations</li> </ul>	<p>We will manage business affairs in a way that ensures a balance between present day needs and long term viability within the community, including</p> <ul style="list-style-type: none"> <li>i. Attracting and retaining skilled staff and volunteers</li> <li>ii. Ensuring financial growth and security</li> </ul>	<p>We will provide support to Deaf community groups and organisations in the spirit of partnership and ensuring participation and quality of life for individuals. This will include the provision of:</p> <ul style="list-style-type: none"> <li>i) Community meeting facilities</li> <li>ii) Financial and practical support within available resources</li> <li>iii) Support and promotion of Deaf culture and heritage.</li> </ul>